

SATURDAY FORMAT

HEAT RACES: INVERTED LINEUPS BASED ON POINTS (8 INVERT)
POINTS:

75 POINTS. DOWN BY 3

+2 BONUS POINTS PER POSITION GAINED

D-MAIN NO INVERT

53-64 IN POINTS AFTER HEAT RACES TOP 4 FINISHERS TRANSFER TO C MAIN

C-MAIN NO INVERT

37-52 IN POINTS AFTER HEAT RACES + TOP 4 FINISHERS FROM D-MAIN TOP 6 FINISHERS TRANSFER TO B-MAIN

B-MAIN NO INVERT

36-19 IN POINTS AFTER HEAT RACES + TOP 6 FINISHERS FROM C-MAIN TOP 6 FINISHERS TRANSFER TO A-MAIN

A-MAIN:

FULL INVERT BY POINTS POINTS PAYOUT:

WINNER: 150 POINTS

DOWN BY 3 POINTS PER POSITION

+1 BONUS POINT FOR EACH POSITION GAINED

A-MAIN LINEUP

STARTING 24 CARS

TOP 18 IN POINTS AFTER HEAT RACES
TOP 6 FINISHERS FROM THE B-MAIN
LINE UP IS FULLY INVERTED BY POINTS

- *ONLY A MAIN IS INVERTED ALL OTHER MAIN'S LINED STRAIGHT UP*
- *MUST HAVE COMPETED ON THURSDAY AND FRIDAY TO BE ELIGIBLE FOR TROPHY CUP POINTS.
- *MUST HAVE COMPETED ON THURSDAY AND FRIDAY TO BE ELIGIBLE TO RUN SATURDAY.





BENEFITING THE



POWERED BY

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PROMOTIONS



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